

Geography Alive: Early Stage 1 Geography (Unit 2)

Lesson 8: Creating your own map		
Content focus: In this unit students explore a range of pictures of local parks and discuss their features. Students then create their own dream parks and display them in the form of a map.		Resources: <ul style="list-style-type: none">• Interactive whiteboard• Colour pencils and glue• Resource Sheet 1: Pictures of playgrounds• Blank paper or workbooks• Blank copy of a world map
Key inquiry questions: <ul style="list-style-type: none">• How can maps be used to communicate geographical information?	Outcomes: <i>A student:</i> <ul style="list-style-type: none">• draws a map of a playground featuring a range of attractions• demonstrates and understanding of basic mapping concepts and skills.	Lesson sequence: <ul style="list-style-type: none">• Step 1: Show students a variety of maps or pictures of playgrounds (see Resource Sheet 1). Discuss with students what some of the features of their favourite playgrounds are. List the features on the board in the form of a mind map.• Step 2: Ask students what they would include if they could make their dream playground.• Step 3: Give students a blank sheet of A3 paper and coloured pencils. Explain to students that they are going to create a map that is going to be their dream playground. Before they start, think about what they want to include. Think about some of the things that are needed in a park such as toilets, water bubblers, bike tracks. Students can create their maps and colour them in to display to the class.• Step 4: Complete maps, students can display them in the classroom or present to the class and discuss their favourite features and why they chose to include these items in their park.